

# Lancashire Reading Trail Card Game

You are welcome to create your own rules, but here is how we suggest you play! 😊

## BASIC RULES

Your Lancashire Reading Trail map is the board. Place a counter at space 1 for each person playing. The cards you have collected will be used as your deck for playing. If only one person has collected cards split the cards between you for playing.

Each round starts with all players taking a card from the top of their deck. One player chooses a category. The player with the highest number in that category wins that round, moving their counter forward the number of spaces that was the difference between the highest and lowest number. For example, 5 against 3 means the winner moves two spaces, as  $5 - 3 = 2$ . In the case of a tie the next player picks a category.

All players put their cards at the back of their decks and start a new round, taking it in turns to choose the category.

The game is won by whoever reaches the last space on your map first.

### Categories



Magic



Planning



Cunning



Speed



Toughness

## OPTIONAL RULES

### The map board

You can play on just the bronze, silver or gold sections of the map, or combine them together to be a larger board.

### Keywords

Each card has a keyword that adds a special rule for that card that you can use that round. It is recommended to read your special rule before a category is chosen.

### Special sticker spaces

If you are on a special sticker space you add +2 to the matching category.

For example, if your character is on a space with a Magic sticker and has a 4 in their Magic category, your character's Magic is currently 6, as  $4 + 2 = 6$ .